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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Applicants: Kaminkow, et al.
Appl. No.: 09/656,663
Filed: September 7, 2000
Title: GAMING DEVICE WITH AWARD AND DEDUCTION PROXIMITY-BASED SOUND EFFECT FEATURE
Art Unit: 3713
Examiner: Scott E. Jones
Docket No.: 0112300-012

Honorable Commissioner for Patents
Washington, DC 20231

RESPONSE TO OFFICE ACTION

Sir:

In response to the Office Action dated November 28, 2001, and pursuant to the telephone interview courteously granted applicants' representatives on February 26, 2002, please enter this Response in the above-identified application.

In the Claims:

Please cancel Claims 1 to 33 without prejudice or disclaimer.

Please add new Claims 34 to 130 as follows.

34. (Newly Added) A gaming device comprising:
a target;
a plurality of non-targets including at least two non-targets which are each a same predetermined proximity from said target;
a display device adapted to display said target and non-targets;
at least one speaker;
a sound effect associated with said predetermined proximity; and
a processor for causing selection of said target or one of the non-targets, and causing said speaker to generate said sound effect when one of the non-targets within said predetermined proximity from said target is selected.

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